Name: David Petersen			Grading Quarter:	Week Beginning: 8/26	
School Year: 2024-25		2024-25	Subject: Graphic Design 1		
Monday	Notes:	Lesson Overview:	he difference between Ra	Academic Standards: 75 Examine, using a magnifying glass, the differences between printed raster and vector graphics. 8.2 Analyze the applications of vector-based and raster images	
Tuesday	Notes:	Objective Understand what Graphic Design is- Raster vs. Vector, Introduce Al Workspace Lesson Overview: Go over the difference between raster and vector Explain the difference between Raster and Vector Images - Draw an example of each and explain resolution and ppi and quality Draw examples on the board Use the yellow jacket Vector vs Raster image (found in Instructional)			Academic Standards:G 8.2 Analyze the applications of vector-based and raster images
Wednesday	Notes:	Pass out new point sheet Review turning in Bell wo Review Raster and Vecto	in Bell work, Point Sheet and Make up Work and Vector toolbar, control bar, menu, windows		Academic Standards: 5.3 Utilize correct software for the final product (i.e., page layout, photo manipulation, illustration, etc.) 6.1 Identify elements of design (e.g., line, shape, form, texture, pattern, color, value, space, and size) 8.3 Create vector illustrations using industry standard software

Thursday	Notes:	Objective: Understand how to use tools in Illustrator Lesson Overview: HOUSE AND TREE (AI Selection Tools Wand and Iasso, Stacking Order, Control Bar) Group and Ungroup (saving work) Show them how to click to make something active then click again to manipulate (dark is active white is not) Show them how to save their work in the last five minutes of class. Have them make a bunch of shapes in illustrator and color them (one challenge would be to make a triangle without instruction) Show them how to use the Magic Wand and Lasso tools Turn them loose on making the house and tree control panel and the shape tool. (Talk about how most things have a stroke and some things have a fill that you can change color	Academic Standards: 73 Discuss digital asset management. 74 Describe file naming conventions. 8.1 Differentiate among the color spaces (e.g., RGB, CMYK, Spot Color, L*a*b*, HSB, HSL, grayscale, and hex
		(show them how to do the color changes) go over zooming 3 ways (and talk about shortcuts) SHOW how to screenshot and add to student vue	color) and how they relate to graphic design
Friday	Notes:	Objective: Understand how to Save to OneDrive- Internet Data Storage, and Cloud Services Google Data Center Introduce flag project What would be the most efficient ways to put the stars and stripes on the flag and what methods did you use? Go over learning to do things in a more efficient way. making a perfect star, copy and paste a line etc. making a perfect stripe Talk about how much a graphic designer can make by being fast and accurate (have them write the steps on the back of their bell work prior) Walk them through submitting work into synergy. Make sure all adobe is working.	Academic Standards: 78 Create an instructor specified design using a vector illustration program. 8.10 Produce single- and multi- color graphic works using industry standard software 8.3 Create vector illustrations using industry standard software